Introduction to Digital Logic

Motivation

Electronics an increasing part of our lives

Computers & the Internet

Car electronics

Robots

Electrical Appliances

Telephones

Class is an exercise in digital logic design & implementation

Example: Car Electronics



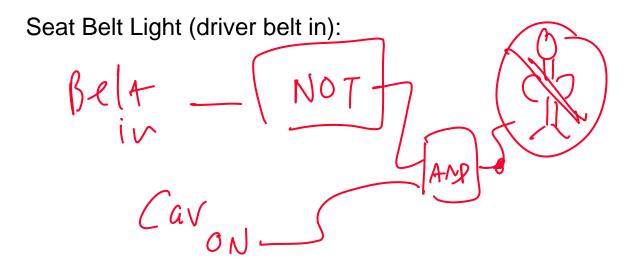
Door passenger door):

Door passenger door):

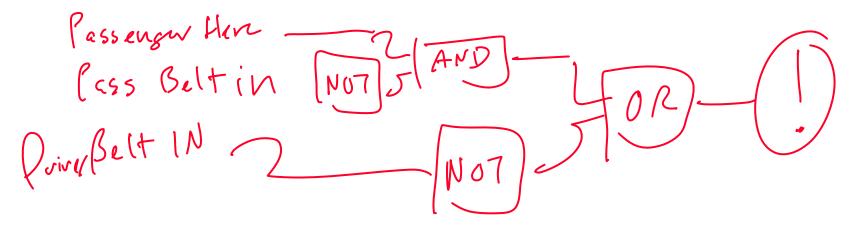
High-beam indicator (lights, high beam selected):

Lights ON

Example: Car Electronics (cont.)



Seat Belt Light (driver belt in, passenger belt in, passenger present):



Basic Logic Gates

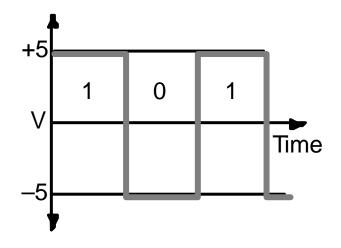
AND: If A and B are True, then Out is True

OR: If A or B is True, or both, then Out is True

$$\begin{array}{c|c}
A & OUT \\
\hline
A & OUT \\
\hline
OO & O \\
OI & I \\
\hline
OO & I
\end{array}$$

Inverter (NOT): If A is False, then Out is True

Digital vs. Analog



+5 V Time

Digital: only assumes discrete values

Analog: values vary over a broad range continuously

Advantages of Digital Circuits

Analog systems:

slight error in input yields large error in output

Digital systems:

more accurate and reliable readily available as self-contained, easy to cascade building blocks

Computers use digital circuits internally Interface circuits (i.e., sensors & actuators) often analog

Binary/Boolean Logic

- Two discrete values: yes, on, 5 volts, TRUE, "1" no, off, 0 volts, FALSE, "0"
- Advantage of binary systems: rigorous mathematical foundation based on logic

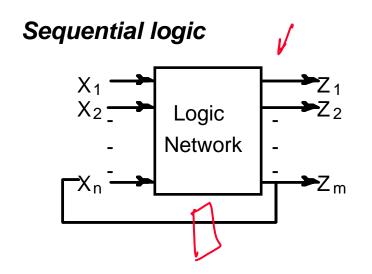
IF the garage door is open
AND the car is running
THEN the car can be backed out of the garage

both the door must be open and the car running before I can back out

IF passenger is in the car AND passenger belt is in AND driver belt is in THEN we can turn off the fasten seat belt light

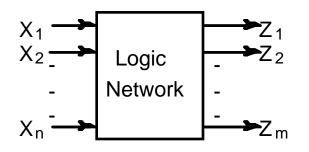
the three preconditions must be true to imply the conclusion

Combinational vs. Sequential Logic



Network implemented from logic gates. The presence of feedback distinguishes between *sequential* and *combinational* networks.

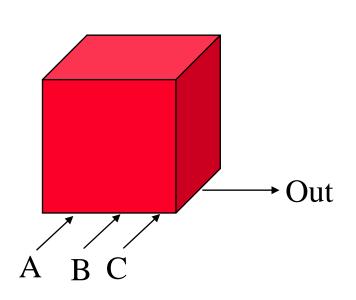
Combinational logic



No feedback among inputs and outputs. Outputs are a function of the inputs only.

Black Box (Majority)

Given a design problem, first determine the function Consider the unknown combination circuit a "black box"



ABC Out 0 0 0 0 0 0 0 0 0 1 0 0 1 0 0 1 1 1 1 0 0 1 0 1

Truth Table

"Black Box" Design & Truth Tables



D- NUT

Given an idea of a desired circuit, implement it

A·B= AND-D

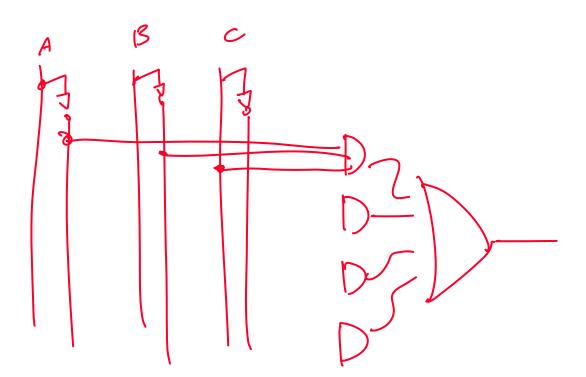
Example: Odd parity - inputs: A, B, C, output: Out

A+B= OR>

ERIC G'S

OUT = ABC + ABC + ABC + ABC

A	B C	047
0	00	0
-	- 1	(
O	6)	١
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Truth Tables

Algebra: variables, values, operations

In Boolean algebra, the values are the symbols 0 and 1 If a logic statement is false, it has value 0 If a logic statement is true, it has value 1

Operations: AND, OR, NOT

X	Y	X AND Y
0	0	0
0	1	0
1	0	0
1	1	1

Χ	NOT X
0	1
1	0

X	Y	X OR Y
0	0	0
0	1	1
1	0	1
1	1	1

Boolean Equations

Boolean Algebra

values: 0, 1

variables: A, B, C, ..., X, Y, Z operations: NOT, AND, OR, ...

NOT X is written as X X AND Y is written as X & Y, or sometimes X Y X OR Y is written as X + Y

Deriving Boolean equations from truth tables:

A B Sum Carry Sum = $\overline{A}B + \overline{AB}$			
0 0 0 1 1 0	0 0 1 0 1 0	OR'd together <i>product</i> terms for each truth table row where the function is 1	
1 1	0 1	if input variable is 0, it appears in complemented form; if 1, it appears uncomplemented	

Boolean Algebra

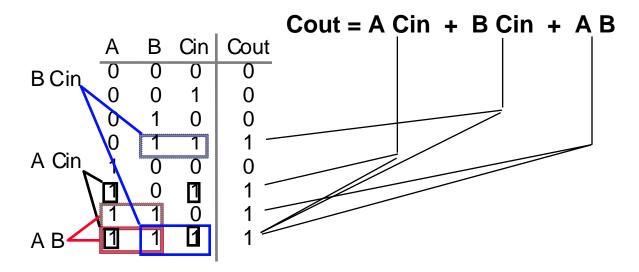
Another example:

Α	В	Cin	Sum Cout Sum = \overline{A} \overline{B} Cin + \overline{A} \overline{B} \overline{Cin} + \overline{A} \overline{B} \overline{Cin} + \overline{A} \overline{B} Cin
0 0 0 0 1 1 1	0 0 1 1 0 0 1 1	0 1 0 1 0 1 0	
			Cout = \overline{A} B Cin + \overline{A} B Cin + \overline{A} B Cin

Boolean Algebra

Reducing the complexity of Boolean equations

Laws of Boolean algebra can be applied to full adder's carry out function to derive the following simplified expression:

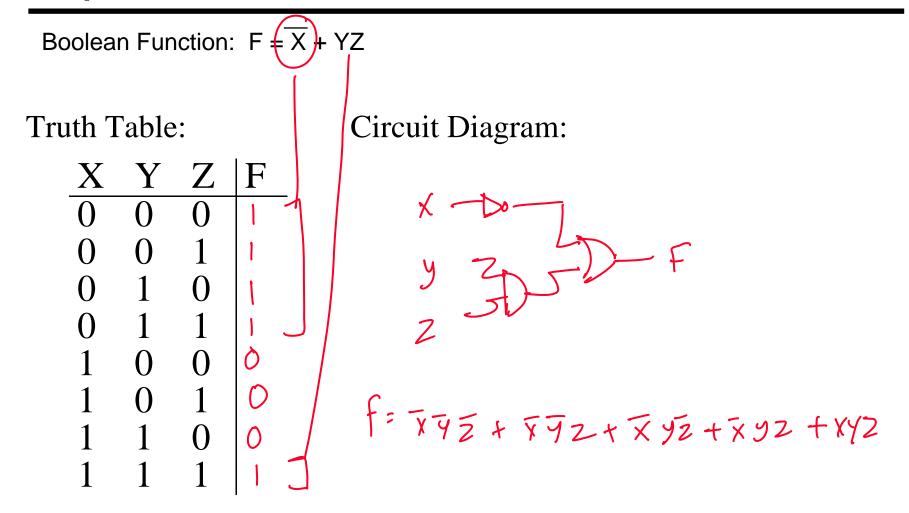


Verify equivalence with the original Carry Out truth table:

place a 1 in each truth table row where the product term is true

each product term in the above equation covers exactly two rows in the truth table; several rows are "covered" by more than one term

Representations of Boolean Functions



Why Boolean Algebra/Logic Minimization?

Logic Minimization: reduce complexity of the gate level implementation

- reduce number of literals (gate inputs)
- reduce number of gates
- reduce number of levels of gates

fewer inputs implies faster gates in some technologies
fan-ins (number of gate inputs) are limited in some technologies
fewer levels of gates implies reduced signal propagation delays
number of gates (or gate packages) influences manufacturing costs

Basic Boolean Identities:

$$X + 0 = \chi$$

$$X * 1 = \times$$

$$X + 1 = 1$$

$$X * 0 = \bigcirc$$

$$X + X = \times$$

$$X + \overline{X} =$$

$$X * \overline{X} = 0$$

$$\overline{\overline{X}} = X$$

Basic Laws

Commutative Law:

$$X + Y = Y + X$$

$$XY = YX$$

Associative Law:

$$X+(Y+Z) = (X+Y)+Z$$

$$X(YZ)=(XY)Z$$

Distributive Law:

$$X(Y+Z) = XY + XZ$$

$$X+YZ = (X+Y)(X+Z)$$

Boolean Manipulations

Boolean Function:
$$F = XYZ + \overline{XY} + XY\overline{Z}$$

Truth Table:

Reduce Function:

$$F = \frac{1}{2} \frac{1}{2} + \frac{1}{2} \frac{1}{2} + \frac{1}{2} \frac{1}{2} = \frac{1}{2} \frac{$$

Advanced Laws

$$X+XY = \chi((4\gamma) = \chi(0) = \chi(0)$$

$$XY + X\overline{Y} = \chi (\gamma + \overline{\gamma})_{=\chi(1)} = \overline{\chi}$$

$$\blacksquare X + \overline{X}Y = X + Y$$

$$\blacksquare X(X+Y) = \chi_{Y} + \chi_{Y} = \chi_{X} + \chi_{Y} = \chi_{X}$$

$$X(X+Y) = X \times \tau \times y = X \times x \times y = X \times y \times y \times y = X \times y \times y \times y = X \times y \times y \times y \times y = X \times y \times y \times y = X \times y \times y \times y \times y = X \times y \times y \times y \times y \times y \times y = X \times y \times y$$

$$X(\overline{X}+Y) = \chi_{\overline{X}} + \chi_{\overline{Y}}$$

$$= \chi_{\overline{X}} + \chi_{\overline{Y}}$$

$$=\otimes$$

Boolean Manipulations (cont.)

Boolean Function: F = XYZ + XZ

Truth Table:

Reduce Function:

Boolean Manipulations (cont.)

Boolean Function:
$$F = (X + \overline{Y} + X\overline{Y})(XY + \overline{X}Z + YZ)$$

Truth Table:

X	Y	Z	F
0	0	0	0
0	0	1	1
0	1	0	0
0	1	1	O
1	0	0	0
1	0	1	0
1	1	0	
1	1	1	1

Reduce Function:
$$F = \chi \chi y + \chi \overline{\chi} + \chi y + \chi y \overline{y}$$

$$1 \overline{\chi} \overline{y} + \chi \overline{y} \overline{\chi} + \chi \overline{y} \overline{\chi}$$

$$+ \chi \overline{y} \chi y + \chi \overline{y} \overline{\chi} + \chi \overline{y} \overline{y} \overline{y}$$

$$= \chi \chi y + \chi \chi \overline{y} + \chi \overline{y} \overline{z}$$

$$= \chi \chi + \chi \overline{y} \overline{z}$$

DeMorgan's Law

$$\overline{(X + Y)} = \overline{X} * \overline{Y}$$

$$\overline{(X * Y)} = \overline{X} + \overline{Y}$$

DeMorgan's Law can be used to convert AND/OR expressions to OR/AND expressions

Example:

$$Z = \overline{A} \overline{B} C + \overline{A} B C + \overline{A} B C + \overline{A} B \overline{C}$$

$$\overline{Z} = (A + B + \overline{C}) * (A + \overline{B} + \overline{C}) * (\overline{A} + B + \overline{C}) * (\overline{A} + \overline{B} + \overline{C})$$

DeMorgan's Law example

If
$$F = (XY+Z)(\overline{Y}+\overline{X}Z)(X\overline{Y}+\overline{Z})$$
,

$$\overline{F} = (XY+Z)(\overline{Y}+\overline{X}Z)(X\overline{Y}+\overline{Z})$$

$$= (XY+Z) + (\overline{Y}+\overline{X}Z) + (X\overline{Y}+\overline{Z})$$

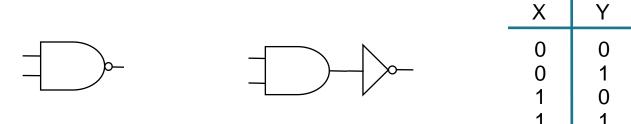
$$= (\overline{X}Y)(\overline{Z}) + \overline{Y} \cdot \overline{X}Z + \overline{X}\overline{Y} \cdot \overline{Z}$$

$$= (\overline{X}+\overline{Y})\overline{Z} + y(\overline{X}+\overline{Z}) + (\overline{X}+\overline{Y})Z$$

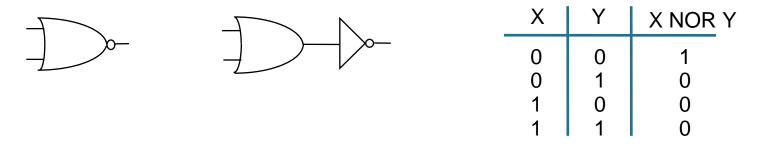
$$= (\overline{X}+\overline{Y})\overline{Z} + y(\overline{X}+\overline{Z}) + (\overline{X}+\overline{Y})Z$$

NAND and **NOR** Gates

NAND Gate: NOT(AND(A, B))



NOR Gate: NOT(OR(A, B))



X NAND Y

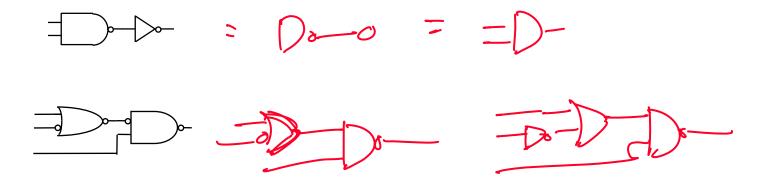
NAND and **NOR** Gates

NAND and NOR gates are universal can implement all the basic gates (AND, OR, NOT)

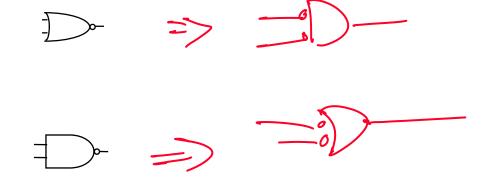
	NAND	NOR
NOT	× — Do X	X
AND	A = DotDo A·B	A DOLDONAB B-DOLDONAB
OR B	TDOF A+B	A-Do-CD- AtB

Bubble Manipulation

Bubble Matching



DeMorgan's Law



XOR and XNOR Gates

XOR Gate: Z=1 if X is different from Y

$$X \longrightarrow Z$$

X	Y	Z
0	0	0
0	1	1
1	0	1
1	1	0

XNOR Gate: Z=1 if X is the same as Y

$$X \longrightarrow Z$$

X	Y	Z
0	0	1
0	1	0
1	0	0
1	1	1

Boolean Equations to Circuit Diagrams

■
$$F = XYZ + \overline{X}Y + XY\overline{Z}$$

= $y(xz + \overline{x} + \sqrt{z})$
= $y(x + \overline{x} + \sqrt{z})$
= $y(x + \overline{x} + \sqrt{z})$

■
$$F = XY + X(WZ + W\overline{Z})$$

= $xy + xw$
= $x(y+w)$

